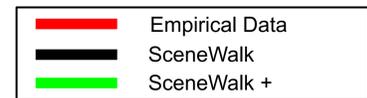


## Driving Mechanisms of Eye Movement

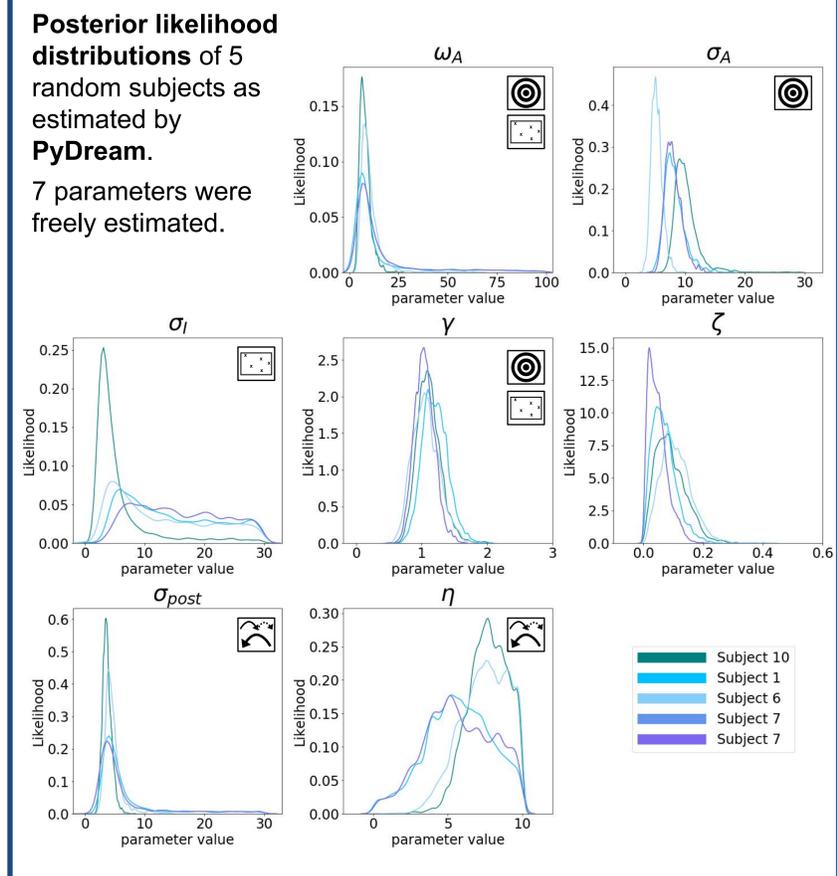


## Methods

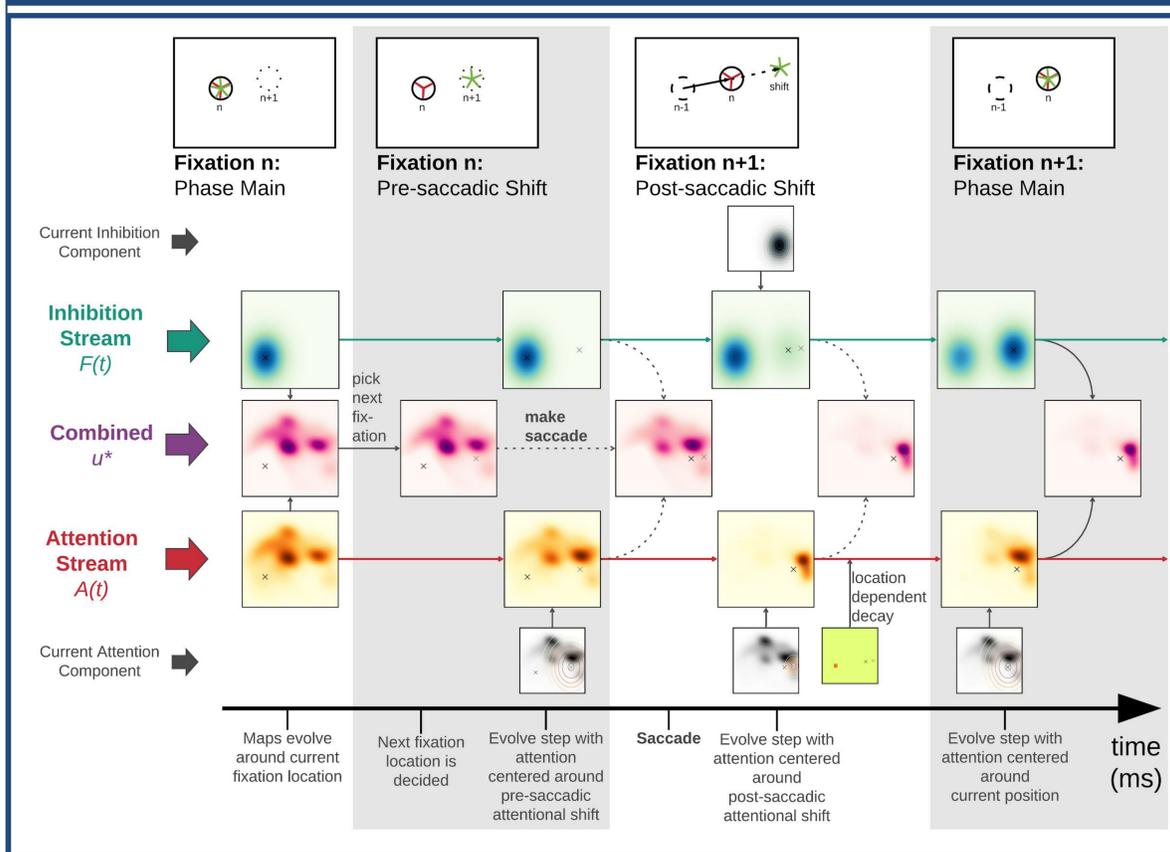
- We present a **mechanistic scan path model** that incorporates 5 experimentally founded mechanisms of eye movement (see left).
- The model is an extension of the **SceneWalk** (Engbert et al, 2015) model
- The core difference is that the model evolves in 3 distinct phases. In addition to the main phase there is a **pre- and post-saccadic attention shift**
- Parameters are estimated in a fully **Bayesian** framework using Differential Evolution Adaptive Metropolis (**DREAM**, Laloy et al, 2012)
- Parameter fitting was separated from analysis by using training and test datasets. Presented results are for the test dataset.



## Parameters



## Model



Each fixation has the phases: (1) **pre-saccadic**, (2) **post-saccadic**, and (3) **main**. They differ in the location of the center of attention and inhibition. The following operations are **executed in each phase**:

1. Compute a gaussian around the center of Attention/Inhibition ( $x_{A/F}$ ,  $y_{A/F}$ ) on a grid

$$G_{A/F}(x, y; x_{A/F}, y_{A/F}) = \frac{1}{2\pi\sigma_{A/F}^2} \exp\left(-\frac{(x - x_{A/F})^2 + (y - y_{A/F})^2}{2\sigma_{A/F}^2}\right)$$

2. Evolve the Gaussians over time by evaluating the following differential equation at each gridpoint

$$\frac{dA(t)}{dt} = -\Omega_A A(t) + \Omega_A \frac{S \cdot G_A}{\sum S \cdot G_A}$$

$$\frac{dF(t)}{dt} = -\omega_F F(t) + \omega_F \frac{G_F}{\sum G_F}$$

3. Combine the two streams into a common activation map

$$u(t) = \frac{(A(t))^\lambda}{\sum (A(t))^\lambda} - C_F \frac{(F(t))^\gamma}{\sum (F(t))^\gamma}$$

4. Add normalization and noise

$$u^*(u) = \begin{cases} u, & \text{if } u > 0 \\ 0, & \text{otherwise} \end{cases} \quad \text{and } \pi = (1 - \zeta) \frac{u^*}{\sum u^*} + (\zeta) \frac{1}{\sum 1}$$